1. Wheelchair

1.1. A player’s body may be fixed to the wheelchair with a strap either around the waist or across the thighs, or both.

1.2. A player’s feet must be fixed to the footrest of the wheelchair.

1.3. When a player strikes the shuttle, a part of the trunk and the legs shall be in contact with the seat of the wheelchair.

1.4. The seat of the wheelchair, including any padding can be horizontal or angled backwards. It cannot be angled forwards.

1.5. A wheelchair may be equipped with a rear supporting wheel, which may extend beyond the main wheels.

1.6. The wheelchair must not have any electric or other devices to assist movement or steering of the chair.

2. Crutch

2.1. An upper or lower leg amputee may use a crutch.

2.2. The crutch must not exceed the players’ natural measurement from the armpit to the ground.
3. **Prosthetic limbs**

3.1. An amputee player may use a prosthetic limb in categories SL3, SL4 and WH.

3.2. The use of prosthetic limbs is not allowed in category SU5.

3.3. Any prosthetic limb shall have the same length as the players existing limb, and be in proportion with the players other limbs.